

Personal, Social and Emotional Development

- Circle time – Friendships/relationships
- Playing in a group
- Children's ideas for planning
- School celebrations
- Talk about families and friends
- Belong to a community
- Class/school rules

Communication and Language

- Talk and listen in class discussions
- Listen to others
- Speaking in small groups
- Listen to stories and rhymes
- Role play games
- Act out and tell stories – eg – Fables, rhymes and poems
- Home corner – role play games
- Talk about changes within living memory

Physical Development

- P.E - Moving in different ways and following a set sequence for dance, throwing/catching etc
- Getting changed for PE
- Using the hall and outdoor spaces
- Cooking
- Importance of healthy food/snack time
- Washing hands
- Use of various tools, their purpose and how to use them safely
- Sand, Water, Play-dough, Construction, Small World Activities, ICT equipment
- Fine Motor skills – using scissors, clay etc tools, paintbrushes, pencils, threading,

Literacy

- Phonic development
- Listen to stories
- Choose favourite books and talk about them
- Handle books carefully
- Join in with repeating patterns in stories
- Hear different sounds
- Rhyme and Alliteration
- Write names, labels and captions
- Write sounds you can hear and use to make simple sentences
- Write recounts and instructions
- Alphabet

Wroxton Cof E Primary School

Parent/Guardian Information Sheet Term 1

Topic: = Memory Box.



Maths

- Counting 1- 10, then 1-20 and beyond
- Recognising and writing of numerals
- Number songs
- Number walk
- Ordering and sequencing– numerals, coins
- Sorting
- Place value
- Number and shape patterns
- Additions and subtractions
- Using calendars

Understanding the World

- Remember and talk about information gathered – eg celebrations, special memories and different ways of life
- Animals, including humans
- Staying safe and using resources appropriately
- ICT – Using a computer
 - Coding
 - Recording voices
 - Use a camera
 - CD player
- Judaism, Synagogues, Community, Symbols and Harvest

Expressive arts and design

- Role Play Area = Inside – Historical gallery - children help design
- Outside – children choose from a range of activities
- Water, Sand, construction activities
- Cooking – a range of treats and picnic foods
- Small World- homes, habitats etc
- Construction
- Singing favourite songs/nursery rhymes
- Junk modelling
- Make a memory box, celebration cards and picnic foods
- Create props for stories and imaginative play
- Music corner and creating a class song
- Move to different music – dance sequences etc